Phonemic Awareness

4-1 Letter Matching

Subject: Language Arts

Topic/Unit of Study: Letter knowledge

Objective: To teach letter recognition, both upper and lower case and in various fonts

Summary
Students choose a letter card and then locate the corresponding letter on the Alphabet mat or the card mat or transparent grid and navigate the Bee-Bot to that location. Students may choose cards that are both lower and upper case. Different fonts may be used to show the various ways letters appear in print.

Procedure
Print a set of letters for students to draw and arrange a corresponding set on the card mat, under the transparent grid, or use the alphabet mat. Students choose a letter card from a draw pile, find the matching letter on the mat and navigate the Bee-Bot to the letter’s location.

Differentiated Instruction
Students work in groups to aid in differentiated instruction.

Collaboration: Students will work collaboratively in groups of four.

Time Allotment: Multiple-class period of 20-30 minutes per class.

Resources:
- Alphabet mat
- Card mat or transparent grid mat
- Upper-case alphabet cards (04-01AtoZ.pdf)
- Lower-case alphabet cards (04-01_LowercaseAlpha.pdf)

Standards
IRA/NCTE Standards

1. Students read a wide range of print and nonprint texts to build an understanding of texts, of themselves, and of the cultures of the United States and the world; to acquire new information; to respond to the needs and demands of society and the workplace; and for personal fulfillment. Among these texts are fiction and nonfiction, classic and contemporary works.

3. Students apply a wide range of strategies to comprehend, interpret, evaluate, and appreciate texts. They draw on their prior experience, their interactions with other readers and writers, their knowledge of word meaning and of other texts, their word identification strategies, and their understanding of textual features (e.g., sound-letter correspondence, sentence structure, context, graphics).

12. Students use spoken, written, and visual language to accomplish their own purposes (e.g., for learning, enjoyment, persuasion, and the exchange of information).